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## The Layout

The mapping of SAJD's patches are split in to 2 sections. The bottom 3 octaves (in blue) is the "sample" section. Here we have multi-velocity/4x round robin samples of the drumset. The drums/cymbals have some *special* playing styles that are particular to the jazz style of playing. The top 3 octaves (in varied colors) is the "loops" section. Here we have 4 different sub-sections: Left-hand comping, Right-hand ride patterns, fills, and miscellaneous.



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## Keymaps

**Samples - C0 thru A2**  
(displaying middle-c as C3)



Key	Sample	Info
C0	kick	
C#0	snare - cross-stick	
D0	snare - cross-stick	
D#0	snare - LH	
E0	snare - RH	
F0	snare - long ghost notes	use modwheel to increase length
F#0	snare - press roll	
G0	snare - measured roll	not available in "Slow" patches
G#0	snare - snares off - LH	
A0	snare - snares off - RH	
A#0	hihat closed - LH	
B0	hihat closed - RH	
C1	hihat pedal	
C#1	hihat slightly open - LH	
D1	hihat slightly open - RH	
D#1	hihat more open - LH	
E1	hihat more open - RH	
F1	hihat pedal - to open	
F#1	hihat totally open - LH	

Key	Sample	Info
G1	hihat totally open - RH	
G#1	ride 1 - bell	
A1	ride 1	hardest velocities for crash
A#1	ride 2 - bell	
B1	ride 2	hardest velocities for crash
C2	hi tom - triplet	modwheel all the way up for tom-snare triplet - not available in "Slow" patches
C#2	hi tom - LH	
D2	hi tom - RH	
D#2	hi tom - press roll	
E2	hi tom - measured roll	not available in "Slow" patches
F2	low tom - triplet	modwheel all the way up for tom-snare triplet - not available in "Slow" patches
F#2	low tom - LH	
G2	low tom - RH	
G#2	low tom - press roll	
A2	low tom - measured roll	not available in "Slow" patches